# Sounds-Write

Books and resources

SOUNDS-WRITE
First Rate Phonics

Resources for the Initial Code

Phonics games and activities for the Initial Code: Sounds-Write photocopiable activity book (Initial Code)

This Sounds-Write workbook for the Initial Code contains over 190 activities to practise word reading, word writing and sentence reading; it also contains speed reading and memory games and word searches. The games and activities provide beginning readers with the opportunity to practise their reading and writing in fun and engaging ways. The activities can be used whole class, in small groups and in one-to-one settings, as well as for homework or home schooling.

Phonics games and activities for the Initial Code
Sounds-Write photocopiable activity book
by Tita Beaven and John Walker
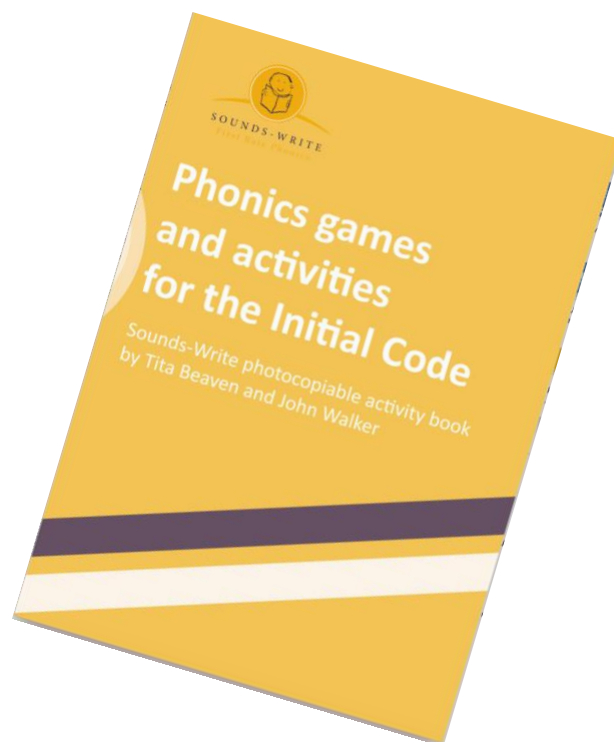
2.1 Word reading

Ask the student to say the sounds and read the word, and then to match it with the correct picture.

pip

tin

top

pan

pot

map

3.6 Cut and stick

Cut up the sentences (or let the student do that). Ask the student to read each sentence and stick it under the correct picture. Once they've done that, as them to read the sentence again.
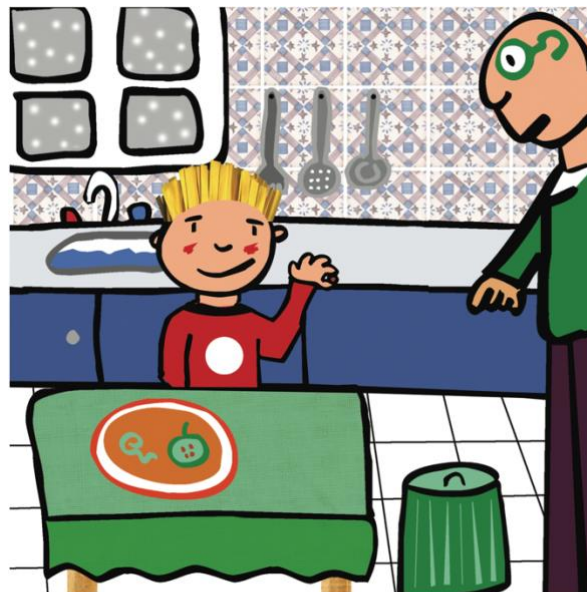
| Is Sam a bit hot? | Is Ben in a cab? |
| Can the cat sit on the big bag? | Is the tag on the big bag? |

Sounds-Write decodable readers (fiction, Initial Code)

The 24 decodable readers enable children to practise the literacy skills they are learning and thereby gain fluency in reading, all while they enjoy the colourfully-illustrated stories. They are matched to the Sounds-Write units.
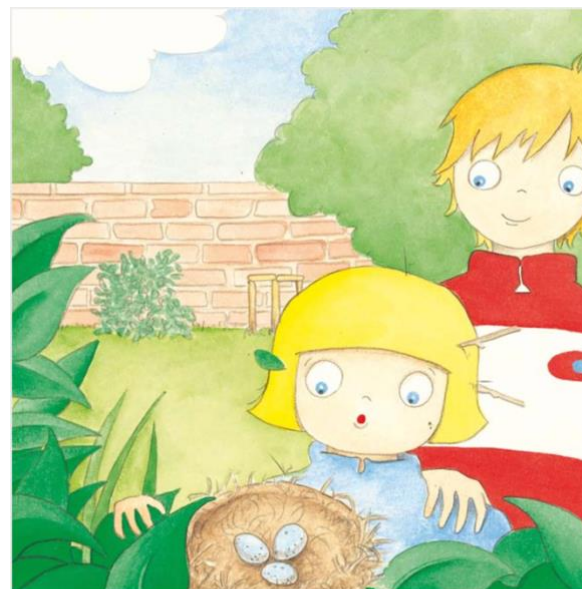

Sounds-Write

Sam's pip

Tita Beaven

Illustrated by Celia Arcos

Sam got a pip. 'Put it in the bin, Sam.'
But Sam did not.

1

Sounds-Write

The Song Thrush

Susan Case

Illustrated by
Judith Wardle

'A nest!' yelled Jess. 'A nest with eggs in it!'
'Shush!' said Tim. 'You thrashed the branches with the bat
and the mum dashed off. Hands off the nest, Jess, or she'll
not come back. Let's get Dad.'

2

Books in this series

Sets

|	
Initial Code Units 1 - 7: 14 books	This set is comprised of thirteen 8-page books and one sixteen-page book. These are all of our titles for the Initial Code Units 1 - 7 inclusive.
Initial Code Units 8 - 11: 10 books	This set is comprised of ten sixteen-page readers. These are all of our titles for the Initial Code Units 8 - 11.

Individual books

Tim, Tam and Sam Mats	Initial Code, Unit 1 Phoneme focus: aimst
Is it Sam? Sit!	Initial Code, Unit 2 Phoneme focus: aimst, nop
Sam's pip The can man	Initial Code, Unit 3 Phoneme focus: aimst, nop, bcgh
The Hens Meg's pet pig	Initial Code, Unit 4 Phoneme focus: aimst, nop, bcgh, defv
Tom and Sam Kim's big red cat	Initial Code, Unit 5 Phoneme focus: aimst, nop, bcgh, defv, klru
Tim's pets Jim is fed up	Initial Code, Unit 6 Phoneme focus: aimst, nop, bcgh, defv, klru, jwz
The bin men The mud pit	Initial Code, Unit 7 Phoneme focus: aimst, nop, bcgh, defv, klru, jwz, x, y, ff, ll, ss
Is it magic? Lost!	Initial Code, Unit 8 Focus on words with the structure: vcc and cvcc
The frog pond The Bratt twins	Initial Code, Unit 9 Focus on words with the structure: ccvc
Best pals Grand Slam Cup	Initial Code, Unit 10 Focus on words with the structure: ccvcc, cvccc
The Fish Dish	Initial Code, Unit 11 This book introduces < sh >
Chimp Chums	Initial Code, Unit 11 This book introduces < ch >
The song thrush	Initial Code, Unit 11 This book introduces < th >
The Queen's Quill	Initial Code, Unit 11 This book introduces the spellings < q > < u >

Sam got a pip. 'Put it in the bin, Sam.'
But Sam did not.

1

Sounds-Write

Lost!
Tita Beaven

Illustrated by Judith Wardle
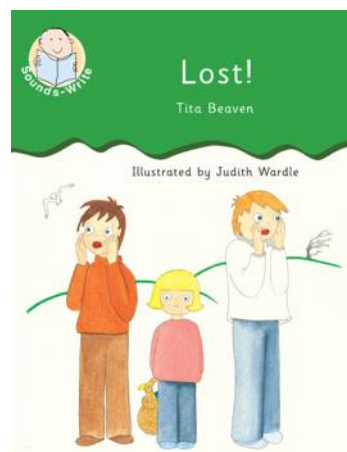
Mum had on her best dress.
'Sam, let's go. Miss Shultz will be waiting for us at
The Fish Dish.'
Sam shrugged. His mum liked The Fish Dish. Sam did
not.

1

Decodable readers: kindle collections (Initial Code)

All the Initial Code decodable books available as individual printed books are also available in two e-book collections.

Phonic stories to read at home: a Sounds-Write reader for Units 1 to 7 (available on **Amazon** for Kindle)

The reader contains fourteen decodable stories for young children learning to read. These engaging stories follow the Sounds-Write phonics program (Initial Code, Units 1-7). Children love the beautiful, full-colour illustrations of the book. The stories are written for beginner readers and enable children to develop and practise their phonic knowledge and skills in a gradual and systematic way. The stories carefully follow the Sounds-Write sequence to give children confidence and success.
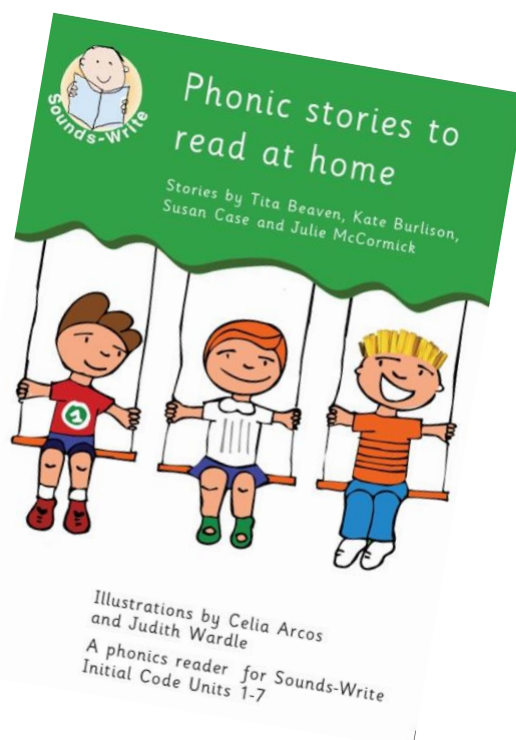
Phonic stories to read at home 2: a Sounds-Write reader for Units 8 to 11 (available on **Amazon** for Kindle)

The reader contains ten decodable stories for young children learning to read. These engaging stories follow the Sounds-Write phonics program (Initial Code, Units 8-11). Children love the beautiful, full-colour illustrations of the book. The stories are written for beginner readers and enable children to develop and practise their phonic knowledge and skills in a gradual and systematic way. The stories carefully follow the Sounds-Write sequence to give children confidence and success.

Free Course for parents and carers for the Initial Code

Our free online course 'Help your child to read and write' provides an introduction to the Initial Code for parents and carers. It is also a great way for teachers and teaching assistants who have trained in Sounds-Write to review error correction. For more information, go to www.sounds-write.co.uk. Thousands of parents, carers and teachers have already registered. Here's what one of them had to say in her five-star review of the course:

☆☆☆☆☆

Thanks for the great how-to instructions. Seeing the word building exercises modelled in the course was a huge help. I finished the course feeling confident to join my son on his reading adventure. Thanks again.

After completing the first 7 units, I am amazed at how my son has progressed and the confidence he now has. Thank you, Sounds-Write!!

Help your child to read and write books 1 and 2

These books accompany the 'Help your Child to Read and Write' course and are designed for parents and carers who want to support their children at home. They are also an excellent home learning supplement to support children if you are a speech therapist or specialist reading teacher teaching them one-to-one as an intervention. These books are available on **Amazon**.
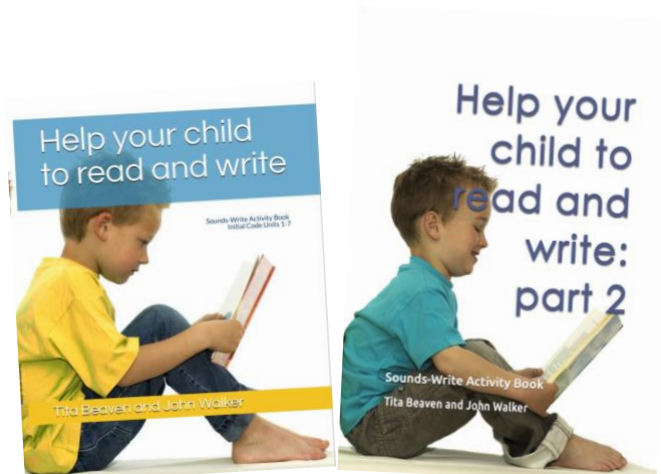
Initial Code app

If you have an iPad, you might want to download our app available from the Apple App Store (to use on iPads only). The app is called Initial Code, by Sounds-Write Ltd. There is a free version of the app with some sample lessons, and a full version for sale too. The app offers a variety of activities to develop the skills of segmenting and blending, word reading and writing and some sentence reading and writing. The app has been designed to introduce the sound-spelling correspondences in the Initial Code of the Sounds-Write program.

App Store Preview

This app is only available on the App Store for iOS devices.

Initial Code 4+
Sounds-Write Ltd
★★★★★ 3.3, 7 Ratings
Free · Offers In-App Purchases

Resources for the Extended Code

Phonics games and activities for the Extended Code

Sounds-Write **photocopiable** activity book: Extended Code, Units 1-14, first spellings
This Sounds-Write workbook for the Extended Code contains over 120 activities to practise word sorting, word tracking, and word reading and writing; it also contains speed reading and memory games and word searches. The games and activities provide beginner readers with the opportunity to practise their reading and writing in fun and engaging ways. The activities can be used whole class, in small groups and in one-to-one settings, as well as for homework or home-schooling. Each activity has clear instructions so that teachers, teaching assistants, parents or carers know exactly how to use them.
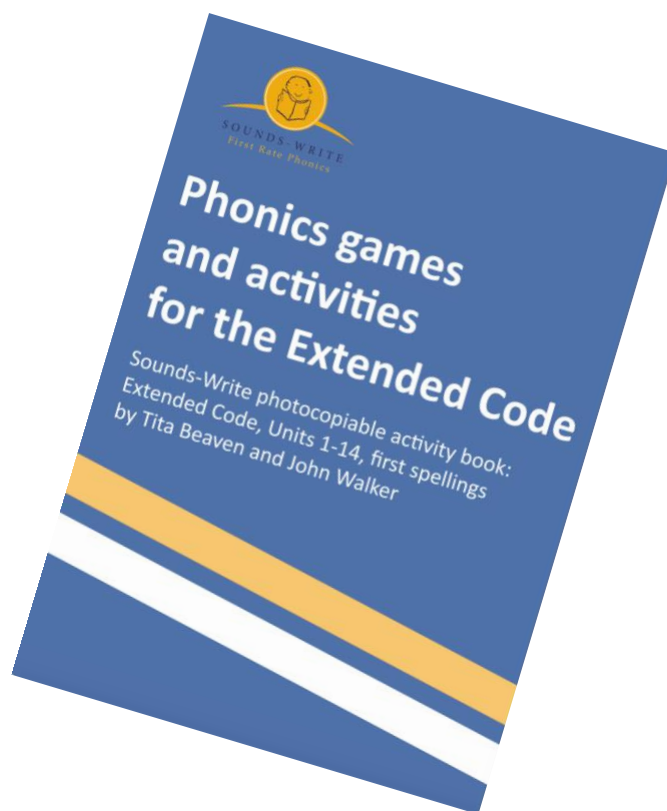
2.4 Word reading and writing: sound /ee/

Ask the students to say the sounds and read each of the words below.

When they have read each word successfully, ask them to cover it by folding the page forwards on the line to hide the word, and then write it, saying the sounds as they do. When they have written the word, ask them to read it back once more to make sure the word they wrote was the one they wanted to write. Then they can unfold the page to check they have written it correctly.

Note that the number of lines represent the number of sounds in the word, and that when a sound is spelt with two letters, the spelling should be written on one line.

Example: 'week' has three sounds, /w/ /ee/ /k/, so there are three lines for it and the student should write it like this: w ee k.

week	— — —
he	— —
each	— —
feast	— — — —
greet	— — — —
street	— — — — —
sunny	— — — —
queen	— — — —
cream	— — — —

1.6 Four-in-a-Row game: sound /ae/

This is a game for two players. Each player chooses a different-coloured marker. They take it in turns to read a word on the grid and cross out the word they have just read with their coloured marker (but they HAVE TO SAY THE SOUNDS AND READ THE WORD out loud!). The aim of the game is to be the first to form a horizontal, vertical, or diagonal line of four words in one's own colour.

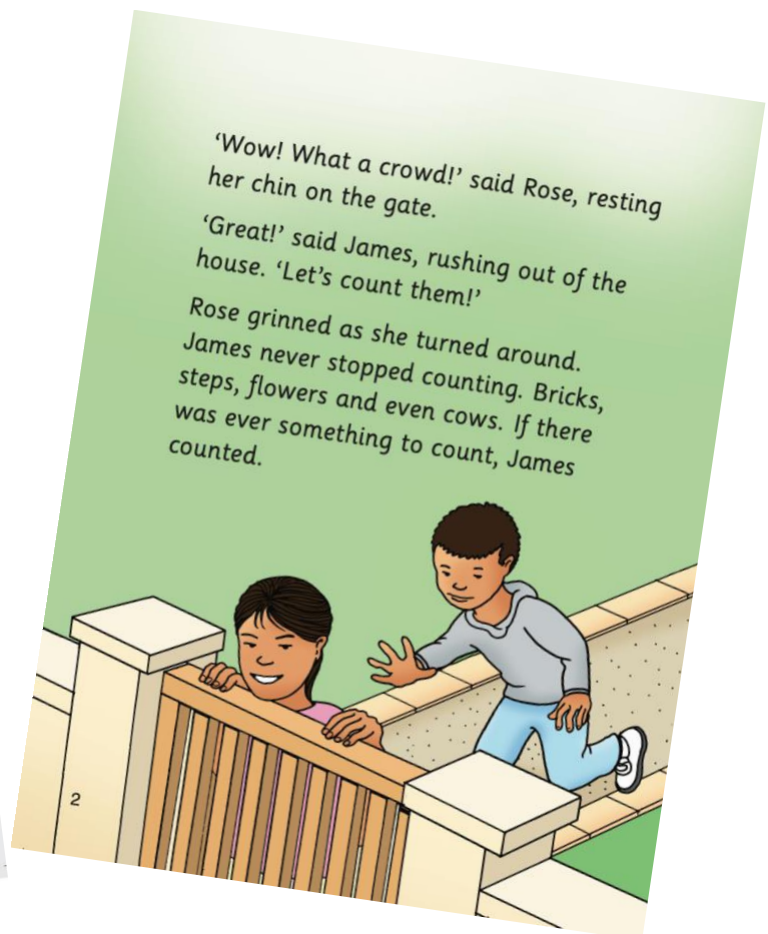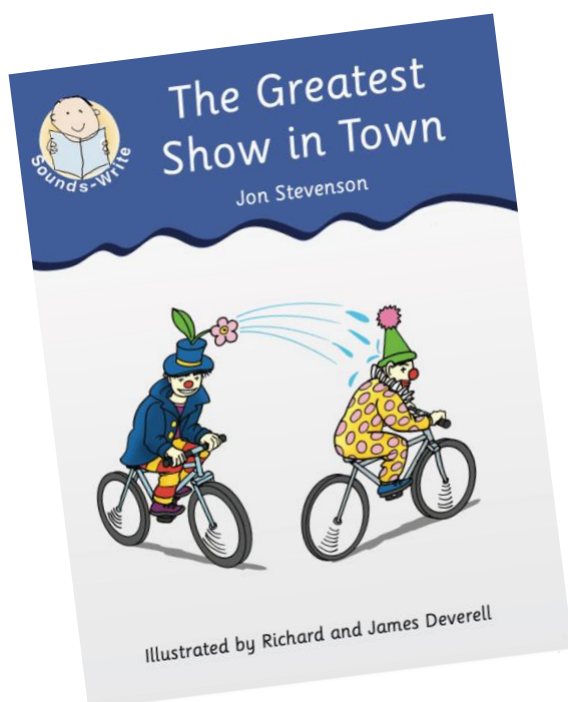| maze	scale	saint	whale	train	pray	sale
jade	bait	strain	hay	frail	dame	craze
lame	steak	hate	grade	day	braid	grain
nail	quaint	mane	play	lake	waist	chase
hail	lane	shake	claim	vain	paint	pay
may	tray	spade	trail	trade	shade	date
break	ray	crave	great	spray	wave	say

Sounds-Write decodable readers for the Extended Code

For Y1 onwards & catch-up

Our books are written to support phonic teaching and can be used by anyone teaching reading to children. These titles focus on particular sounds to give children plenty of practice of the most common spelling alternatives presented in each of the Extended Code Units.

Our range of decodable readers for the Extended Code provides:

- Fully decodable texts that build on code knowledge, matching sounds to spellings and spellings to sound
- A carefully graded, step-by-step introduction of new sounds and spellings in each book
- Practice in sound-letter matching, starting with matching one letter to one sound and building towards the introduction of all the main two-letter consonant and vowel spellings (digraphs), as well as adjacent consonants
- Practice with segmenting and blending throughout each word
- Attractively illustrated books, specially designed to appeal to the beginner reader
- A coherent, graduated approach to the introduction of high-frequency words
- An opportunity in each story to read many more words than is offered by most other graded readers and to practise fluency.

Sounds-Write

The Greatest Show in Town

Jon Stevenson

Illustrated by Richard and James Deverell

'Wow! What a crowd!' said Rose, resting her chin on the gate.

'Great!' said James, rushing out of the house. 'Let's count them!'

Rose grinned as she turned around. James never stopped counting. Bricks, steps, flowers and even cows. If there was ever something to count, James counted.

Books in this series

Sets

Extended Code books - a complete set	This set is made up of all our books for the Extended Code - eighteen readers, all of sixteen pages each.

Individual books

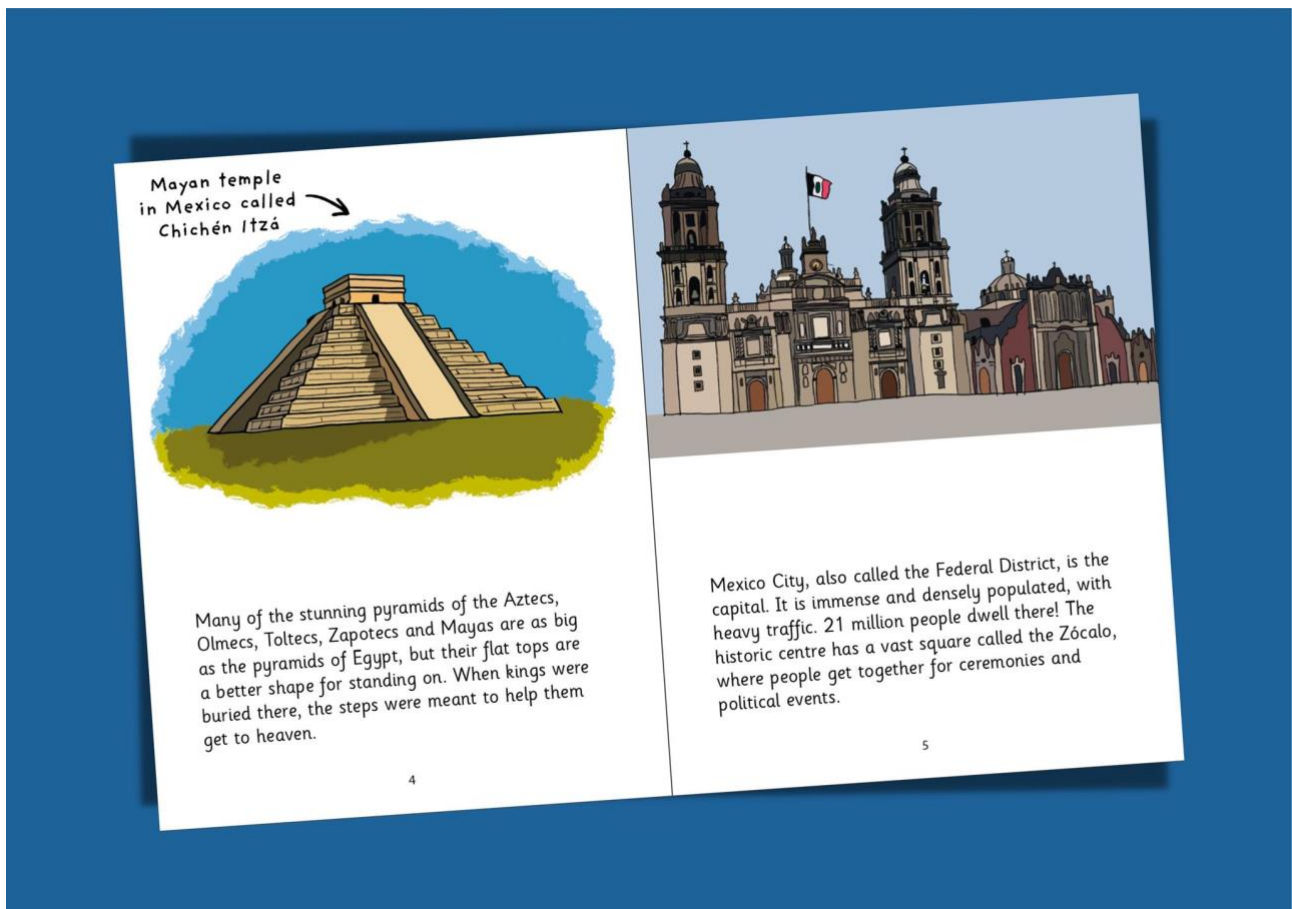|	
The Fun Day	Phoneme: /ae/
Ted Saves the Day	Phoneme: /ae/
Billy's Easy Day	Phoneme: /ee/
A Secret at School	Phoneme: /ee/
The Golden Glow	Phoneme: /oe/
Home Sweet Home	Phoneme: /oe/
The Worst Day	Phoneme: /er/
A Turn on the Turf	Phoneme: /er/
Playing Dead with Ted	Phoneme: /e/
Guests at the Wedding	Phoneme: /e/
The Greatest Show in Town	Phoneme: /ow/
A Hound in Town	Phoneme: /ow/
The Rules at School	Phoneme: /oo/ as in <moon>
A Fine Time at Playgroup	Phoneme: /ie/
The Fright by the Brook	Phoneme: /oo/ as in 'book'
The Sad Monkey	Phoneme: /u/
The Mystery of the Waterfall	Phoneme: /or/
The Scare on the Lake	Phoneme: /air/
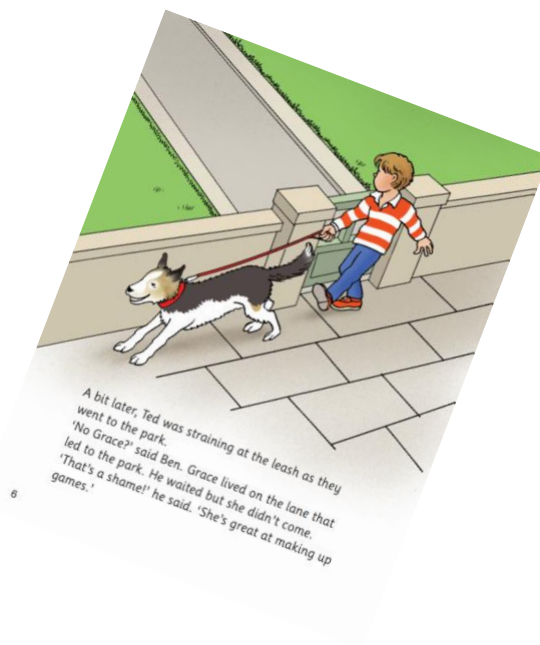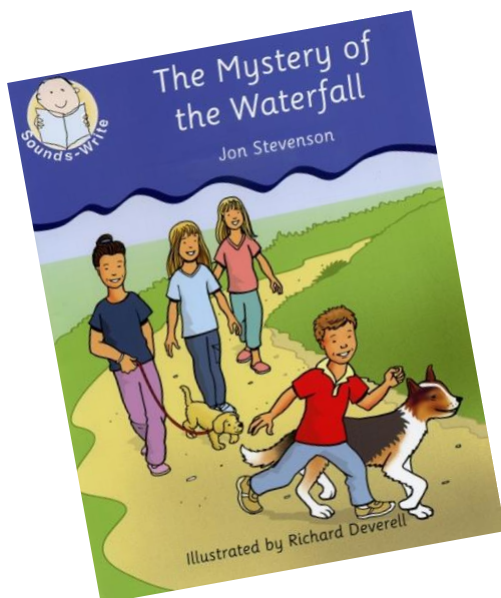
Fact files series: non-fictional, informational decodable readers

Fact File: Animal Series

This collection of informational texts complement the teaching of a knowledge curriculum. They are suitable for Y1 onwards as well as for intervention settings. Children will develop their knowledge of animals - their lives, their diet and their habitats - as well as practising the skills and code knowledge they have been learning.

They start at the end of our Initial Code with Ants and continue through the Extended Code to < oo > with Wolves.

The titles in this series are:

Ants (Initial Code Unit 11)
Slugs and Snails /ae/
Seals /ee/
Crows /oe/
Earthworms /er/
Jellyfish /e/
Owls /ow/
Kangaroos /oo/ as in m/oo/n
Mice /ie/
Wolves /oo/ as in b/oo/k.

SOUNDS-WRITE
First Rate Phonics

Fact File: Animal Series

Children will develop their knowledge of animals - their lives, their diet and their habitats - as well as practising the skills and code knowledge they have been learning. They start at the end of our Initial Code and continue through the Extended Code to <oo>.

Earthworms are great and help plants grow! When it rains, go out in search of them!

7

The powerful owl is found in Australia. It is a very big owl, with a long tail and a small head. When ...ts, it makes a "whoo-hoo" sound.

7

Have you ever seen a seal? Seals have sleek fur and a thick layer of fat to help them keep warm when it is freezing.

1

Fact File: Countries Series

Like the Fact File: Animal Series, this collection of informational texts also complements the teaching of a knowledge curriculum. The eight books in this collection are aimed at children in Y2 or Y3, including in an intervention setting. Children will develop their knowledge of countries - geography, culture, peoples - as well as practising more spellings of the sounds they've been learning.
They start with a review of the Initial Code with Japan and continue through the Extended Code to < oo > with the Cook Islands.
The titles in this series are:

- Japan: (review of the Initial Code)
- Spain: more spellings of /ae/
- Greece: more spellings of /ee/
- Togo: more spellings of /oe/
- Turkey: more spellings of /er/
- Mexico: more spellings of /e/
- South Africa: more spellings of /ow/
- Peru: more spellings of /oo/ as in m/oo/n
- Iceland: more spellings of /ie/
- Cook Islands: more spellings of /oo/ as in b/oo/k.

Mayan temple in Mexico called Chichén Itzá

Many of the stunning pyramids of the Aztecs, Olmecs, Toltecs, Zapotecs and Mayas are as big as the pyramids of Egypt, but their flat tops are a better shape for standing on. When kings were buried there, the steps were meant to help them get to heaven.

4

Mexico City, also called the Federal District, is the capital. It is immense and densely populated, with heavy traffic. 21 million people dwell there! The historic centre has a vast square called the Zócalo, where people get together for ceremonies and political events.

5

Its capital, Tokyo, ranks as the largest city in the world, jam-packed with 37 million inhabitants! Tokyo acts as a magnet for fashion brands, and Japan has been smart at inventing gadgets. So, you can shop till you drop and then go and sing wacky karaoke!

2

Japan is hilly, with little flat land. The Japanese Alps are the backbone of the biggest island, Honshu.

Mount Fuji, with its perfect shape, is a symbol of Japan. It is an active volcano.

3
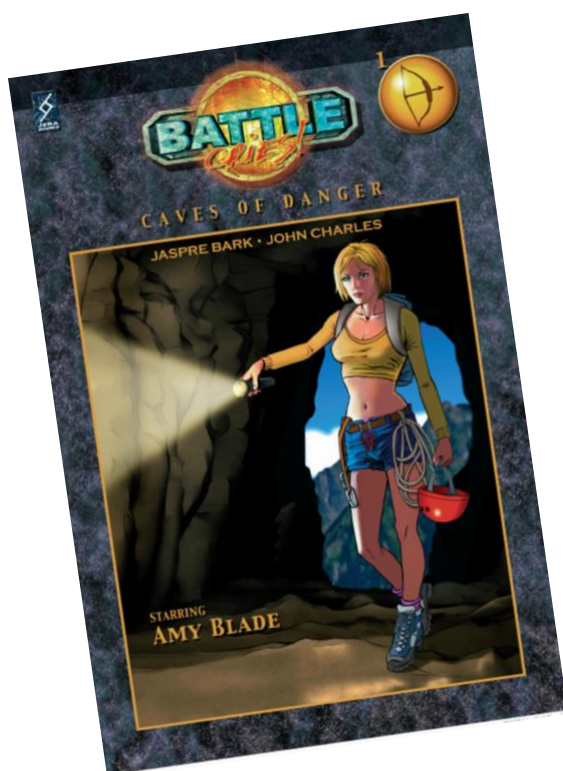
Battle Cries Extended Code comics

The Battle Cries comic book series is designed to help foster and improve literacy in older children and young adults by helping them to read with greater fluency and, at the same time, enjoy a series of six thrilling adventures. Battle Cries can be read as a straightforward adventure series, each book containing a different adventure and a problem that has to be solved before the next adventure starts. The books also explain in story form how some of the writing systems people have used throughout history work. These range from early cave painting through Egyptian hieroglyphics to the alphabet system we use for reading and writing English today.

Sounds-Write free, downloadable resources

On the Sounds-Write website, you will find a whole collection of resources that you can download. Go to the 'downloads page' and you will see links to a range of resources. If you have done the Sounds-Write 4-day training or the equivalent Sounds-Write Online Practitioners' Training, you'll be able to download all these free resources.

The resources for trainees include everything from giving advice about how to teach the Initial Code to a Prep/Reception class, through resources for teaching small group/one-to-one and polysyllabic words, to photocopiable pages of the stories to support the Extended Code. As many of the practical activities have been designed to save you time and energy, we strongly recommend you make time to have a careful look at what's in the resources.

Sounds-Write showcase

We are often asked for more information about our method, our resources and out training. We have put together this virtual showcase to show you how it all works.

To access the course, click here.